



## Programs for 4<sup>th</sup> Graders:

Please note that all ranger programs at least briefly connect the federal government's role in administering the Natchez Trace Parkway. Rangers will also briefly explain the recreational value of the Trace and the responsibilities of local citizens to care for their National Park.

### Symbols:

✓ = Available

### Ranger Led Programs:

For **field trip rotational** activities, teachers may pick one, two or three ranger led activities, depending on staff available. Teachers may be assigned to lead easy activities that are "prepackaged" and need no teacher prep. Teacher will only need to read to the students, instructions or answers.

### Teacher led Programs:

✓ = Free Lesson Plans and resources available from Natchez Trace Parkway (call 662-680-4027 or visit web site [www.nps.gov/natr/forteachers](http://www.nps.gov/natr/forteachers))

For **teacher field trips**, teachers will need to obtain the lesson plan and carry out the activity on their own.

### Scheduling:

To schedule a program, please contact Amy Genke at 662-680-4053 or [Amy\\_Genke@nps.gov](mailto:Amy_Genke@nps.gov). Most programs must be scheduled at least three weeks in advance.

### Additional Information:

Please let us know what you need. We may have a lesson not listed below that we can easily adapt. We frequently add new activities and lesson plans.

Lesson plans are available by calling the Natchez Trace Parkway Visitor Center, 662-680-4027 or by visiting our web site [www.nps.gov/natr/forteachers](http://www.nps.gov/natr/forteachers))

A Teacher Information Guide is available at:  
[www.nps.gov/natr/forteachers/teacher-information.htm](http://www.nps.gov/natr/forteachers/teacher-information.htm)

| <b>Summary of Program</b>  | <b>Ranger Field Trip</b>           | <b>Teacher Field Trip</b> | <b>Ranger Classroom</b> | <b>Teacher Classroom</b> |
|--|------------------------------------|---------------------------|-------------------------|--------------------------|
| <b>American Indians who lived near the Natchez Trace</b>   |                                    |                           |                         |                          |
| American Indian CSI: Students use “artifakes” to learn about artifacts found at local American Indian Mounds.  | Part of Rotation or Single program | ✓ PO                      | ✓                       | ✓ PO                     |
| Bynum or Pharr Mound Field trip: Students visit an actual historic American Indian Mound and participate in an educational activity.                                       | Part of Rotation or Single program | ✓                         |                         |                          |
| Chickasaw Language: Students listen to a story and learn Chickasaw words.  |                                    |                           | ✓                       |                          |
| Choctaw Language: Students listen to a story in English then Choctaw and tally names of animals  |                                    |                           | ✓                       |                          |
| American Indian Compare and Contrast: Students listen to a story and participate in a discussion about American Indian past foods, responsibilities, homes, etc.           | Part of Rotation or Single program |                           | ✓                       |                          |
| American Indians Lifestyles of the Past: Interactive discussion about past lifestyle, including homes, animal skins, pottery and more.                                     | Part of Rotation or Single program |                           | ✓                       |                          |
| American Indian Scavenger hunt hike: Student walk a short trail and use a clue card to investigate some of the natural uses of items found on the trail.                   | Part of Rotation or Single program |                           |                         |                          |
| <b>Boatmen, travelers on the old Natchez Trace</b>   |                                    |                           |                         |                          |
| The Boatmen of the Natchez Trace: Students learn about survival and the dress and equipment used by Natchez Trace Travelers in the late 1700s and early 1800               | Part of Rotation or Single program |                           | ✓                       | ✓ PN                     |
| Boatmen Walked: Students walk on a trail and learn about the historic people who walked along the Natchez Trace  | Part of Rotation or Single program |                           |                         |                          |
| Boatmen Game: an fun, active outdoor game about survival elements (trail on field trip only)   | Part of Rotation or Single program |                           |                         | ✓                        |
| Trace Trekking Game: An extended “board” game the students help create and then play   |                                    |                           |                         | ✓                        |
| <b>The National Park Service</b>   |                                    |                           |                         |                          |
| Who, What, Why: Students research a National Park and develop an advertisement for that park.  |                                    |                           |                         | ✓                        |
| This Land is Your Land: Students learn about the value of history and the role of the National Park Service in preserving history on both a personal and a national level. | ✓                                  |                           | ✓                       | ✓                        |
| <b>Mapping</b>   |                                    |                           |                         |                          |
| Name It: Students determine important features or their surroundings and create names for them.  |                                    |                           |                         | ✓                        |
| Trail Mapping: Students will walk a trail and draw a simple map that represents a trail.   | Part of Rotation or Single program | ✓                         |                         |                          |
| <b>Natchez Trace History</b>   |                                    |                           |                         |                          |
| What’s Is Name: students listen to a story and then complete a worksheet.  |                                    |                           |                         | ✓                        |
| Lost on the Trace: Students use compasses to play an outdoor game to follow directions (available only when Visitor Center grounds is open and not under construction).    | Part of Rotation or Single program |                           |                         |                          |

Science, Language Arts, PE on next page

| <b>Natural Science on the Natchez Trace</b>  |                                    |   |   |      |
|--|------------------------------------|---|---|------|
| Salamanders: Students learn about the plight of the spotted salamander and later, create a poster.     |                                    |   | ✓ | ✓    |
| Scavenger Hunt: Students work in pairs then alone to investigate a trail.                              | Part of Rotation or Single program | ✓ |   |      |
| Skins and Skulls: Students learn about animal adaptations, or classification.                          | Part of Rotation or Single program |   | ✓ | ✓ PN |
| Guided Sensory Hike: Students use their senses to learn to better appreciate nature.                   | Part of Rotation or Single program | ✓ |   |      |
| <b>Language Arts</b>   |                                    |   |   |      |
| Name It: Students determine important features of their surroundings and create names for them.        |                                    |   |   | ✓    |
| <b>PE</b>  |                                    |   |   |      |
| Kaintucks: Students play a game as they learn about the hardships of the boatmen who walked the Trace. |                                    |   |   | ✓    |
| Guided Sensory Hike: Students use their senses to learn to better appreciate nature.                   | Part of Rotation or Single program | ✓ |   |      |