

➤ Wourth the Odds ◀

Merchants and traders in the 19th century often played Spanish Monte, a game of predicting the suit of cards dealt by the dealer: clubs, coins, cups, and swords. For the game below, you will play the odds by coin tosses. Flip a coin to match heads or tails as listed in the tables below. For each round you match exactly, you collect that suit. Try to collect all four suits. Any other combination or sequence of flips will be a loss.



Round 1 Goal for Clubs:

Flip 2 heads in a row. Coin flip 1 _____ Coin flip 2 _____ Win or Loss? _____

Round 2 Goal for Coins:

Flip heads first and then tails. Coin flip 1 _____ Coin flip 2 _____ Win or Loss? _____

Round 3 Goal for Cups:

Flip 2 tails in row. Coin flip 1 _____ Coin flip 2 _____ Win or Loss? _____

Round 4 Goal for Swords:

Flip tails first and then heads. Coin flip 1 _____ Coin flip 2 _____ Win or Loss? _____

Although born enslaved in Virginia, **Jim Beckwourth** left his footprint throughout the West. In 1839, he took work as a trader at Bent's Fort. His pursuits include operating his own hotel, ranch, and trading post in California, acting as interpreter and military guide, and even becoming a professional card player. Lewis Garrard recorded his experience saying, "In Santa Fe last winter, Beckwith kept the best-furnished saloon in the place – the grand resort for...monte playing."

Do you face odds and take risks like Beckwourth did? How are you the same or different?
